

Theatre Arts
Level I Unit Outline

Unit 1: Professional Development, Safety, and School Rules

- Understand and comply with all safety protocols in the Theatre Arts Shop.
- Comply with all district policies and safety procedures.
- Explore different career paths in the field of Theatre.

Unit 2: Theatre History

- Students will learn how to compare and contrast the different forms of theatre.
- Students will learn the six structural elements of a play are: exposition, inciting incident, rising action, climax, falling action, and denouement.
- Students will learn Aristotle’s six elements of dramatic analysis: Plot, Thought, Character, Diction, Sound/Music, and Spectacle.
- Discussions and journal writing on theatre and its impact on society.
- Group activity highlighting theatre in its various forms.
- Reading and reflection on theatre appreciation.
- Reading comprehension on Theatre History and viewing of clips of different historical presentations.
- Historical research and project presentation.

Unit 3: Acting I

- Students will learn the value of theatre.
- The art of monologues
- The art of improvisation
- The process in which to create and perform an original or selected piece.

Unit 4: Voice, Diction, and Movement

- Understand basic techniques of exploration of the voice, understanding the significance of vocal technique, vocal variety, range, stretching, and relaxing, as well as the common practice of diction exercises, including tongue-twisters and articulation exercises for warm-up.
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- Understand the basic principles of Delsarte: a character’s physical center, movement based on physical attributes, and physical gesture, along with the idea of “outside-in acting” and its use in modern performance.

Unit 5: William Shakespeare

- Students will learn the impact of history and culture on Elizabethan theatre and of Elizabethan theatre to the development of western theatre.

- Students will learn that William Shakespeare’s work has influenced the world of theatre.
- There are techniques that are employed when performing classical theatre
- Students will know how to recognize and explain how Shakespeare is considered one of the world’s greatest playwrights.
- How to identify elements of setting, plot, theme and conflict in a Shakespearean play.
- How to utilize good vocal technique in the performance of a scene from a Shakespearean play.
- Create and perform scripted characters based on classical theater.
- Create original skits based on Shakespearian ideas.

Unit 6: Technical Principles: Section A – Set Design

- Students will gain a general understanding of the types of stage sets that can be used in production and their function.
- Have a general understanding of function and the effective use of stage properties.
- Understand that a set incorporates characteristics of a given character or person.
- Students will know that a set tells a story in itself
- Students will experience design research for sets and props.
- Students will know how to analyze a play to develop a scenic design.

Unit 6: Technical Principles: Section B – Costume and Makeup Design

- Students will understand that costumes are a reflection of a character’s personality as well as the time period and economic status.
- There is a process in which a designer follows to create a design.
- Know that makeup must enhance not take away from a costume
- Students will understand the importance and function of costuming and related fields (hair, makeup, effects).
- How to analyze a script in order to develop a costume and makeup design.

Unit 6: Technical Principles: Section C – Lighting and Sound

- Students will analyze the use of lighting and sound in film, media, and theatre.
- Students will learn the basic functions of lighting in illumination, mood, and setting.
- The characteristics of lighting design.
- The functions of sound in the theatre.
- The process of developing a lighting and sound design.
- Students will develop a lighting and sound design for a scripted piece of dramatic literature.

Theatre Arts
New Jersey Student Learning Standards

NJ Learning Standards 9.3

CONTENT AREA:	STANDARD 9.3 CAREER AND TECHNICAL EDUCATION
ARTS, A/V TECHNOLOGY & COMMUNICATIONS CAREER CLUSTER®	
Number	Standard Statement
<i>By the end of Grade 12, Career and Technical Education Program completers will be able to:</i>	
CAREER CLUSTER®:	ARTS, A/V TECHNOLOGY & COMMUNICATIONS (AR)
PATHWAY:	PERFORMING ARTS (AR-PRF)
9.3.12.AR-PRF.1	Describe the scope of the Performing Arts Career Pathway and the roles of various individuals in it.
9.3.12.AR-PRF.2	Demonstrate the fundamental elements, techniques, principles and processes of various dance styles and traditions.
9.3.12.AR-PRF.3	Perform a varied repertoire of vocal and/or instrumental music representing diverse styles, cultures and historical periods.
9.3.12.AR-PRF.4	Demonstrate knowledge of music theory.
9.3.12.AR-PRF.5	Explain key issues affecting the creation of characters, acting skills and roles.
9.3.12.AR-PRF.6	Create stage, film, television or electronic media scripts in a variety of traditional and current formats.
9.3.12.AR-PRF.7	Describe how technology and technical support enhance performing arts productions.
9.3.12.AR-PRF.8	Analyze all facets of stage and performing arts production management.